HOL Foundations

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HOL Foundations

- HOL is a family of proof assistants, using a variant of higher-order logic
- HOL4 is the primary descendent, still being actively developed on: https://hol-theorem-prover.org/
- HOL is the predecessor of Isabelle
- HOL has its roots in the LCF formalism

LCF formalism

- In 1969, the LCF ('Logic for computable functions') formalism was devised by Dana Scott
- Intention: Improved reasoning about recursively defined functions in denotational semantics
- Denotational semantics deals with finding mathematical objects ('domains') to explain the behavior of computer programs
- Published in 1993

The language of the LCF formalism

- Terms: Typed λ -terms; i.e. either variables, constants, λ -abstractions or λ -applications
- Formulae: Predicate calculus
- Types: Scott Domains

Stanford LCF

- In 1972, Milner, Diffie, Weyhrauch and Newey developed the proof-checker LCF at Stanford University
- It was based on the LCF formalism

Features of Stanford LCF

 "The proof-checking program is designed to allow the user interactively to generate formal proofs about computable functions and functionals over a variety of domains, including those of interest to the computer scientist for example, integers, lists and computer programs and their semantics. The user's task is alleviated by two features: a subgoaling facility and a powerful simplification mechanism." (Robin Milner)

Shortcomings of Stanford LCF

- Storage of proofs filled up memory quickly
- Repertoire of proof commands was immutable

Edinburgh LCF

- In Edinburgh, Milner tackled the problems of Stanford LCF
- Only result of proofs, not proofs themselves, should be stored
- For full customizability, Milner developed a strictly typed programming language ML ('Meta-Language')

Features of ML

- Exception handling mechanism
- Novel polymorphic type system (a term with type variables is a single polymorphic term)
- Own abstract data type for theorems
- ⇒ All theorems must have been correctly deduced simply because of their type

Tactics

- A tactic is a function with
 - Input: Goal, that needs to be proven
 - Output: List of sub-goals along with a justification function
- Notation: goal $goal_1 goal_2 \dots goal_n$ Example: $\forall n.t[n]$ $\overline{t[0]} \{t[n]\}t[SUC n]$

Tacticals

- A tactical is a function, that can compose tactics and returns a tactic.
- Example:

- Let S and T be tactics and 'THEN' a tactical. Then 'S THEN T' applies S to some goal and then applies T to all sub-goals produced by S

Cambridge LCF

- Gerard Huet ported Edinburgh LCF to the Lisp dialects Le Lisp and MacLisp
- Larry Paulson then improved Huet's code
- Many features and techniques were added
- The resulting system was called Cambridge LCF due Paulson's workplace and got ported to Standard ML

HOL

- Mike Gordon inspired by a theorem proved by Robin Milner – invented a notation called LSM ('Logic of sequential machines')
- Gordon's main interest was the formal verification of hardware
- He then combined LSM with a version of Cambridge LCF, encoded terms in predicate calculus, which resulted in HOL
- Gordon used higher-order logic to be able to adequately model hardware

From LCF to HOL



HOL's logic and novelties

- The language corresponds to that of the LCF formalism with the difference, that types were interpreted as sets instead of Scott Domains
- Higher-order logic admits quantification over sets or predicates, that are nested arbitrarily deep
- Example of a third-order term: $\forall Q \exists R \in Q \exists f \exists x \exists y : R(f(x)) \rightarrow R(y)$
- Two theories form the basis of HOL (bool, ind)

The theory bool

Contains:

- Primitive type 'bool'
- Four axioms for higher-order logic
- Three primitive constants (Equality, Implication and Choice) and some more useful but less important constants
- With these three constants we can define ⊤ (truth), ⊥ (falsity), ¬ (negation), ∧ (conjunction), ∨ (disjunction), ∀ (universal quantification), ∃ (existential quantification) and ∃! (unique existence quantification)

The Choice- or Hilbert's ε-operator

- Let t[x] be a term of type $\sigma \rightarrow$ bool with a free variable x
- εx.t[x] returns some a in σ, such that t[a] is true. If t[a] is false for all a in σ, then εx.t[x] denotes some unspecified element in σ
- With the Hilbert-operator, we implicitly implement the Axiom of Choice

Examples

- εn.n < 5 denotes some unspecified number below 5
- $\varepsilon n.(n^2 = 25) \land (n \ge 0)$ denotes 5
- $\varepsilon n. \neg (n = n)$ is some unspecified number

Four axioms in bool

$\vdash \forall b. \ (b = \top) \lor (b = \bot)$ $\vdash \forall b_1 \ b_2. \ (b_1 \Rightarrow b_2) \Rightarrow (b_2 \Rightarrow b_1) \Rightarrow (b_1 = b_2)$ $\vdash \forall f. \ (\lambda x. \ f \ x) = f$ $\vdash \forall P \ x. \ P \ x \Rightarrow P(\$ \varepsilon \ P)$

The theory ind

- Contains:
 - Primitive type 'ind' (individuals)
 - Axiom of Infinity:

 $\vdash \exists f : ind \rightarrow ind. (\mathbf{One_One} \ f) \land \neg(\mathbf{Onto} \ f)$

- The Axiom of Infinity asserts that ind denotes an infinite set (would be an impossible construction in bool)
- Axioms of bool and ind sufficient for developing standard mathematics

Inference rules in HOL

HOL uses eight inference rules:

- ASSUME: Assumption Introduction
- REFL: Reflexivity
- BETA_CONV: Beta-conversion
- SUBST: Substitution
- ABS: Abstraction
- INST_TYPE: Type Instantiation
- DISCH: Discharging an assumption
- MP: Modus Ponens

Two inference rules

• DISCH: $\Gamma \vdash t_2$ $\overline{\Gamma - \{t_1\} \vdash t_1 \Rightarrow t_2}$

• BETA_CONV:

$$\vdash (\lambda x.t_1)t_2 = t_1[t_2/x]$$

The LCF approach in ML

- Logical inference rules are implemented as functions
- Modus Ponens as an example:

$$\frac{\Gamma \vdash p \Rightarrow q \quad \Delta \vdash p}{\Gamma \cup \Delta \vdash q}$$

• In ML: val MP:thm \rightarrow thm \rightarrow thm $MP(\Gamma \vdash p \Rightarrow q)(\Delta \vdash p) = (\Gamma \cup \Delta \vdash q)$

HOL and Set theory - Comparison

 HOL fundamentally bases on typed higherorder logic, more generally on type theory

HOL and Set theory - Comparison

Type Theory

- No standard formulation for typed higher-order logic

- Functions as most basic operators, in simply typed lambda calculus even the only type operator

- Natural numbers defined as inductive type with two constructors: $1: \mathbb{N}$

 $S: \mathbb{N} \to \mathbb{N}$

- Easy access to tools for indexing terms, structuring data, checking types

- Proofs/Theorems often shorter and simpler

- Not difficult to build set theory on top of type theory.

- Elements can usually belong to only one type

Set Theory

- ZFC is the foundation for mathematics as recognized by most mathematicians.

- Natural numbers defined as nested sets of the empty set:

 $\{\varnothing, \{\varnothing\}, \{\varnothing, \{\varnothing\}\}, \{\varnothing, \{\varnothing\}\}, \{\emptyset, \{\emptyset\}\}\}, \dots\}$

- Known to most mathematicians

- Elements can belong to different sets at the same time

Sources

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